DUKE MATH MEET 2009: TIEBREAKER ROUND

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Withit the star of the The Tiebreaker Round is given to students who give an outstanding performance on the individual round. The students with the highest score in the individual round are invited to the front of the auditorium, where they will be seated in desks facing the audience. When time is called, each of the participants will be given the first question in the tiebreaker round. The participants will attempt to solve the tiebreaker round question individually. When the participant wishes to submit an answer, he or she will give it to any of the proctors. If the student has submitted the correct answer, he or she will be awarded 10 points for him or herself and will receive the next question of the tiebreaker round. If the student has submitted an incorrect answer, 1 point will be deducted from the student's score in the tiebreaker round and the student will have to continue attempting to solve that problem. Students are free to submit as many answers as they wish to any problem. The round will continue for 10 minutes or until all students have solved all four problems in the tiebreaker round. Rankings will be determined based first on the score on the individual round, followed by the score on the tiebreaker round, followed by number of correct solutions submitted, followed by time at which the last correct answer was submitted.

As all this is going on, all four problems will be projected at the front of the auditorium, so that the audience may attempt to solve the problems. The participants in the tiebreaker round are forbidden to turn around to look at the quetions, since all four questions are being projected. The audience is also forbidden to give hints or otherwise make comments regarding the problems.

TIEBREAKER ROUND

1. Your Halloween took a bad turn, and you are trapped on a small rock above a sea of lava. You are on rock 1, and rocks 2 through 12 are arranged in a straight line in front of you. You want to get to rock 12. You must jump from rock to rock, and you can either (1) jump from rock n to n + 1or (2) jump from rock n to n + 2. Unfortunately, you are weak from eating too much candy, and you cannot do (2) twice in a row. How many different sequences of jumps will take you to your destination?

2. Find the number of ordered triples (p,q,r) such that p,q,r are prime, $p^q + p^r$ is a perfect square Antitute # # 13 PR and $p + q + r \le 100$. 3. Let x, y, z be nonzero complex numbers such that $\frac{1}{x} + \frac{1}{y} + \frac{1}{z} \ne 0$ and $x^2(y+z) + y^2(z+x) + z^2(x+y) = 4(xy + yz + zx) = -3xyz.$

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Find $\frac{x^3 + y^3 + z^3}{x^2 + y^2 + z^2}$. institute ## # '& R stitute # # ' F

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